MAN-EATING Houseplant

Large plant , unaligned

ARMOR CLASS 15 (Natural Armor) HIT POINTS 136 (16d10 + 48) SPEED 0 ft.

STR	DEX	CON	INT	WIS	CHA
20 (+5)	8 (-1)	16 (+3)	5 (-3)	10 (+0)	5 (-3)

SAVING THROWS STR + 9, CON + 6 CONDITION IMMUNITIES Blinded, Deafened, Exhaustion SENSES Tremorsense (60 ft.), Passive Perception 10 LANGUAGES --CHALLENGE 5 (1,800 XP) PROFICIENCY BONUS + 3

Rooted. While planted in its heavy pot, a Man-Eating Houseplant has advantage against being pushed or knocked prone.

Actions

Multiattack. The Man-Eating Houseplant may make one bite attack per active head to a maximum of three attacks per turn.

Bite. Melee Weapon Attack: +8 to hit, reach 10 ft., one target. *Hit:* 14 (2d8 + 5) slashing damage.

Constrict. Melee Weapon Attack: +8 to hit, reach 30 ft., one creature grappled by the Man-Eating House-plant's vines. Hit: 18 (3d8 + 5) bludgeoning damage.





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